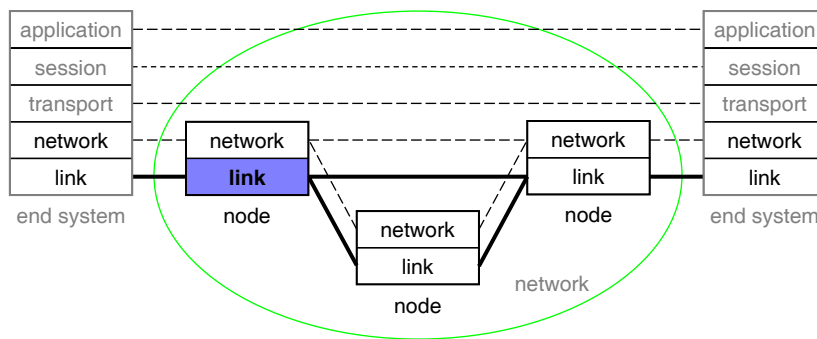


Network Components: Links

1. Introduction
2. Fundamentals and design principles
3. Network architecture and topology
4. Network control and signalling
5. Network components
 - 5.1 links
 - 5.2 switches and routers
6. End systems
7. End-to-end protocols
8. Networked applications
9. Future directions

Network Components: Links



- 5.1.1. Physical transmission
- 5.1.2. Link technologies

- 5.1.3. Link layer components
- 5.1.4. Support for higher layers

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Ideal Network

Network Link Principle

The diagram illustrates the Network Link Principle. It shows two end systems, each containing a CPU and an application (M app). These end systems are connected to a central network consisting of three nodes. A green cloud encloses the network nodes. A green arrow labeled $R = \infty$ points from the left end system to the network, indicating high bandwidth. A green arrow labeled $D = 0$ points from the network to the right end system, indicating low latency.

Network Link Principle L-II

Network links must provide high-bandwidth connections between network nodes. Link-layer protocol processing should not introduce significant latency.

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Links

5.1 Links

- 5.1.1 Physical transmission
- 5.1.2 Link layer technologies
- 5.1.3 Link layer components
- 5.1.4 Support for higher layers

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Physical Transmission

Properties and Characteristics

- Physical properties
 - signal propagation velocity: fraction of speed-of-light
 - link length
 - symbol rate: baud = symbols/s
 - encoding
 - bits/ baud: may be <1, =1, >1
 - coding delay
 - modulation: baseband or frequency spectrum
- High-speed network characteristics
 - latency
 - bandwidth = data rate (not spectrum bandwidth)
 - bandwidth- \times -delay product

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Physical Transmission

Properties and Characteristics

- Wire
- Optical fiber
- Wireless

Type	Medium	Frequency range	Velocity	Delay	Typical attenuation
Wire	twisted pair	0–1MHz	0.67 <i>c</i>	5 μ s/km	0.7 dB/km
	coax	0–50MHz	0.66–0.95 <i>c</i>	4 μ s/km	7.0 dB/km
Optical fiber	glass	120–250 THz 1700–800 nm	0.68 <i>c</i>	5 μ s/km	0.2–0.5 dB/km
Wireless	microwave	1–300 GHz	1.0 <i>c</i>	3.3 μ s/km	1/ <i>r</i> ²
	infrared	.3–428 THz			
	visible	428–750 THz			

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Physical Transmission

Link Types: Wire

- Wire
 - unshielded twisted pair
 - cheap, moderate bandwidth (~100Mb/s)
 - shielded twisted pair
 - expensive, higher bandwidth
 - coaxial cable
 - expensive, high bandwidth (~ 500 MHz)

Physical Transmission

Link Types: Fiber Optics₁

- Fiber optics
 - bandwidth ≈ 20 THz within 800–1700 nm
 - attenuation [dB/km]
 - material absorption
 - Rayleigh scattering: varying index of refraction due to nonuniform molecular density
 - waveguide geometric imperfections
 - dispersion: waveform smearing limits bandwidth \times -distance
 - intermodal: differing distance per reflection mode
 - chromatic: differing velocity per λ
 - polarisation mode: differing velocity per polarisation state

Physical Transmission

Link Types: Fiber Optics₂

- Fiber optics
 - types
 - multimode: multiple reflection modes
 - 850 nm with 50–85 μ m core
 - single mode: single reflection mode
 - 1310 nm with 8–10 μ m core
 - 1550 nm: less attenuation but chromatic dispersion
 - 1550 nm dispersion shifted fiber
 - OC-768 over long distance
 - unsuitable for WDM
 - 1310–1610 dispersion compensated fiber
 - suitable for DWDM

Physical Transmission

Link Types: Wireless₁

- Wireless: no waveguide
 - RF: radio frequency
 - ISM unregulated bands
 - 900 MHz 902–928 MHz 26 MHz spectrum
 - 2.4 GHz 2.4000–2.4835 GHz 83.5MHz spectrum
 - 5.8 GHz 5.725–5.850 GHz 125 MHz spectrum
 - ...
 - satellite: microwave bands
 - 1–40 GHz L, S bands
 - 4–20 GHz C, X, Ku bands
 - 20–40 GHz Ka band
 - ...
 - Optical
 - infrared 800–900 nm = 333–375 THz 41 THz spectrum

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Physical Transmission

Link Types: Wireless₂

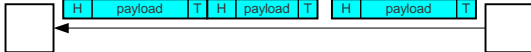
- Wireless
 - signal propagation
 - $1/r^2$ attenuation
 - multipath interference: $1/r^x$
rural $2 < x < 4$ urban
 - channel fades
 - antennæ
 - omnidirectional
 - directional: spatial reuse mesh
 - fixed
 - steering for mobility

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Link Technologies

Point-to-Point Dedicated Links

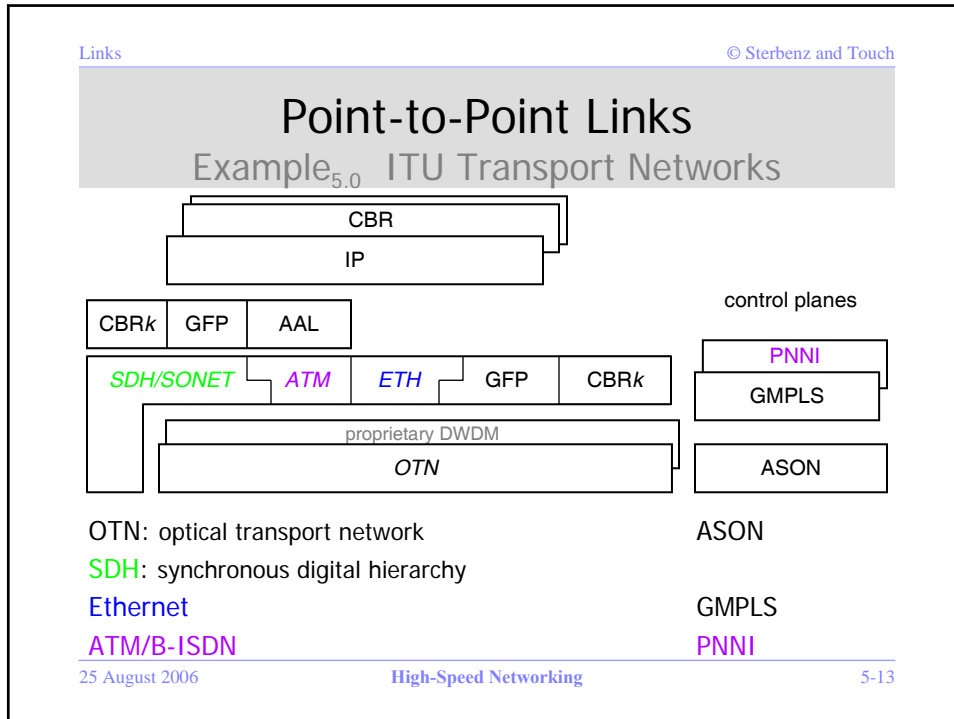


- Sequence of framed packets along a link
 - space division mesh network

Link Protocol Scalability Principle L-8C

Link protocols should be scalable in bandwidth, either variably or in discrete intervals (power-of-two or order of magnitude). Header/trailer lengths and fields that relate to bandwidth should be long enough or contain a scale factor.

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- ## Point-to-Point Links
- Example_{5.0} ITU Transport Networks
- Data and management planes
 - OTN: optical transport network
 - SDH: synchronous digital hierarchy
 - Ethernet
 - ATM/B-ISDN: asynchronous transfer mode / broadband ISDN
 - Control plane (layer 2 switching)
 - ASON: automatically switched optical network
 - GMPLS: generalised multiprotocol label switching
 - RSVP-TE, CR-LDP (IETF deprecated)
 - PNNI: (ATM) private NNI signalling (layer 3 switching)
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Link Technologies

Example_{5.0} Generic Framing Procedure (GFP)

- Data encapsulation transport networks ITU-T G.7041
 - OTN, SDH/SONET
 - 4B common header (length, HEC)
 - client specific headers
- Transfer of:
 - variable size frames (GFP-F)
 - IP, PPP
 - Ethernet MAC
 - block code (transparent – GFP-T)
 - FCS
 - ESCON/FICON

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Link Technologies

Example_{5.0} GFP Formats

Core header_{4B}

PLI_{2B} PDU length indicator
 cHEC_{2B} core header CRC-16 HEC

Payload_{4-65536B}

payload headers_{4-64B}

type_{2B} PTI_{3b} payload type id (data/mgt)
 PFI_{1b} payload FCS identifier
 EXI_{4b} extension header indicator

tHEC_{2B} CRC-16
 extension header field_{0-60B}
 eHEC_{2B} CRC-16

client payload ($x^{43}+1$ scrambled)
 FCS CRC-32 (optional)_{4B}

PLI
cHEC
type
tHEC
ext header
eHEC
client payload information field
FCS

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Link Technologies

Example_{5.0} GFP in OTN

The diagram illustrates the structure of GFP in OTN. It shows a sequence of OPUk OH (Optical Payload Unit overhead) and OPUk (Optical Payload Unit) frames. The OPUk OH is shown as a vertical bar on the left, with a value of 05. The OPUk frames are shown as horizontal bars, with some containing GFP frames (green) and others containing idle frames (purple). The GFP frames are shown as a sequence of 'idle' frames, indicating that they are packed arbitrarily in the OPUk. The diagram shows that GFP frames (8B-64KB) may span multiple OPUk, and idle frames fill the gaps between them.

- GFP frames in OPUk
 - OH PSI = 05
- GFP frames arbitrarily packed in OPU
 - **Frames** (8B-64KB) may span multiple OPUk
 - **Idle frames** fill gaps

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Point-to-Point Links

Example_{5.1} SONET/SDH

- WAN/MAN synchronous optical links
 - SDH: synchronous digital hierarchy (ITU-T)
 - SONET: synchronous optical network (Bellcore, ANSI)
- Standards suite:
 - architecture G.803, T1.105
 - framing and multiplexing G.707, T1.105.02
 - equipment G.671, G.783
 - physical interfaces G.691, G.692, T1.105.06, T1.106
 - OAM&P G.784, G.831
 - protection G.841, T1.105.01

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Point-to-Point Links

Example: SONET/SDH_{5.1} Multiplexing Hierarchy

- Path F3
 - link_{L2} between switch_{L3}-to-switch_{L3} (ATM or IP switch)
 - STS-*n* generation, HEC, and framing
- Line (SDH digital section) F2
 - de/multiplexing STS-*n* ↔ STS-*N*
 - concatenation 4×STS-*n* ↔ STS-4*n*
- Section (SDH regenerator section) F1
 - STS-*n* transport, framing, scrambling
- Photonic section
 - between EO STS-*n* → OC-*n* – OC-*n* → STS-*n* OE
 - between EOE regeneration

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Point-to-Point Links

Example_{5.1} SONET/SDH Rates

Link type		Rate	Transport overhead	Payload	Payload rate	
SONET	SDH				SONET	ATM _{max}
STS-1	STM-0	51.84 Mb/s	27 B	774 B	49.54 Mb/s	44.87 Mb/s
OC-3c	STM-1c	155.52 Mb/s	81 B	2 340 B	149.75 Mb/s	135.63 Mb/s
OC-12c	STM-4c	622.08 Mb/s	324 B	9 387 B	600.77 Mb/s	544.09 Gb/s
OC-48c	STM-16c	2.49 Gb/s	1 296 B	37 575 B	2.40 Gb/s	2.16 Gb/s
OC-192c	STM-64c	9.95 Gb/s	5 184 B	150 327 B	9.62 Gb/s	8.71 Gb/s
OC-768c	STM-256c	39.81 Gb/s	20 736 B	601 335 B	38.48 Gb/s	34.85 Gb/s
OC-3072c	STM-1024c	159.25 Gb/s	82 944 B	2 405 367 B	153.94 Gb/s	139.42 Gb/s
OC- <i>N</i> c	STM-(<i>N</i> /3)c	<i>N</i> × 51.84 Mb/s	<i>N</i> × 3 × 9 B	<i>N</i> × 87 × 9 – 9 B	1.0 SONET	48/53 SONET

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Point-to-Point Links

Example_{5.1} SONET Frame Structure

Payload floats in synchronous envelope

The diagram illustrates the SONET frame structure. It shows a frame with a synchronous payload envelope (SPE) and a payload. The frame is divided into sections: TOH (transport overhead) columns, SOH (section overhead), LOH (line overhead), and POH (path overhead). The SPE is shown as a blue box, and the payload is shown as a green box. The frame is also labeled as 'envelope' and 'payload'.

TOH transport overhead
 $3 \times N$ columns
 SOH section overhead
 LOH line overhead
 POH path overhead
 1 column for OC- N/c
 N columns for OC- N
 SPE synchronous payload envelope

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Point-to-Point Links

Example_{5.M} 802.16

- IEEE 802.16 WirelessMAN
- Metropolitan wireless networks
 - originally intended for *fixed* wireless access
 - standardisation and replacement for MMDS in 10 – 66 GHz
 - 802.16a additional operation in licensed bands 2 – 11 GHz
 - 802.16b additional operation in unlicensed 5.8 GHz band
- Later support for mobility
 - 802.16e overlaps with IEEE 802.20 MBWA charter
- Mesh of point-to-point links
 - FDD (frequency division duplex)
 - TDD (time division duplex): full duplex shares frequency

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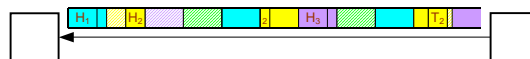
Point-to-Point Links

Example 5.M 802.16 Link Characteristics

- 802.16 (original)
 - 10-66 GHz licensed spectrum; LOS (line of sight)
 - 2 – 5 km transmission radius
 - 32 – 134 Mb/s
- 802.16a and 802.16b
 - 2 – 11 GHz; non-LOS
 - 7 – 10 km typical; 50 km max transmission radius
 - 75 Mb/s
- 802.16e (mobile)
 - 2 – 6 GHz; non-LOS
 - 2 – 5 km transmission radius
 - 15 Mb/s

Link Technologies

Multiplexed Links



- Multiplexing
 - synchronous TDM: time division multiplexing
 - asynchronous time division multiplexing (statistical)
 - frequency division
 - FDM: frequency division multiplexing (RF)
 - WDM: wavelength division multiplexing (optical)

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Link Technologies

Multiplexed Links

- Optical WDM
 - synchronous TDM: time division multiplexing
 - asynchronous time division multiplexing (statistical)
 - number of wavelengths inversely proportional to distance
 - stimulated Raman scattering due to molecular vibrations
 - stimulated Brillouin scattering interacting with acoustic waves
 - carrier-induced cross-phase modulation causes phase shifts
 - four-wave mixing induces sum and difference frequencies

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WDM Multiplexing Degree

Point-to-Point Dedicated Links

- Constrained by nonlinearities
 - stimulated Raman scattering (molecular vibrations)
 - stimulated Brillouin scattering (acoustic waves)
 - carrier-induced cross-phase modulation (increased velocity)
 - four-wave mixing (FWM): $\lambda_i + \lambda_j - \lambda_k$
- Cost tradeoff (OC-192 in early 2000s):
 - system cost of bleeding edge OEO vs. multiple sets

WDM Multiplexing Degree Tradeoff L-1Cw

The optimal degree of wavelength division multiplexing is a tradeoff between the cost per wavelength of higher rates vs. the costs of multiple wavelengths.

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Multiplexed Links

Example_{5.A} OTN

- OTN: Optical transport network
- ITU-T standards suite:
 - architecture G.871/Y.1301, G.872
 - OTH framing/multiplexing G.709/Y.1331
 - equipment G.798
 - physical interfaces G.694, G.959.1, G.8251
 - OAM&P G.874, G.875
 - protection G.873
 - ASON G.8080/Y.1304automatically switched optical network

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Multiplexed Links

Example_{5.A} OTN Overview

- Trails
 - unidirectional and bidirectional
 - point-to-point and point-to-multipoint
- Interfaces
 - OUNI (not yet standardised by OIF)
 - IrDI / E-NNI interdomain
 - IaDI / I-NNI intradomain
- Framing and multiplexing hierarchy
 - digital wrapper
 - digital encapsulation with associated overhead
 - optical transport module (OTM)
 - optical/photonic with non-associated overhead

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Multiplexed Links

Example_{5.A} OTN Interfaces

The diagram illustrates two optical transport network (OTN) nodes, OTN_a and OTN_b, represented as ovals. OTN_a has an external interface labeled OUNI (Optical User-Network Interface) shown as a vertical line with a rainbow-colored bar. The link connecting OTN_a and OTN_b is shown as a horizontal line with a rainbow-colored bar. This link is labeled with ONNI (Optical Network Node Interface), IrDI (Interdomain Data Interface), and E-NNI (Exterior Network Node Interface).

- ONNI: optical network node interface
 - Interdomain: IrDI (data) / E-NNI (signaling exterior NNI)
 - May or may not terminate OCh
 - Intradomain: IaDI (data) / I-NNI (signaling interior NNI)
 - IrVI/IaVI: inter-/intra vendor interface
- OUNI: optical user-network interface

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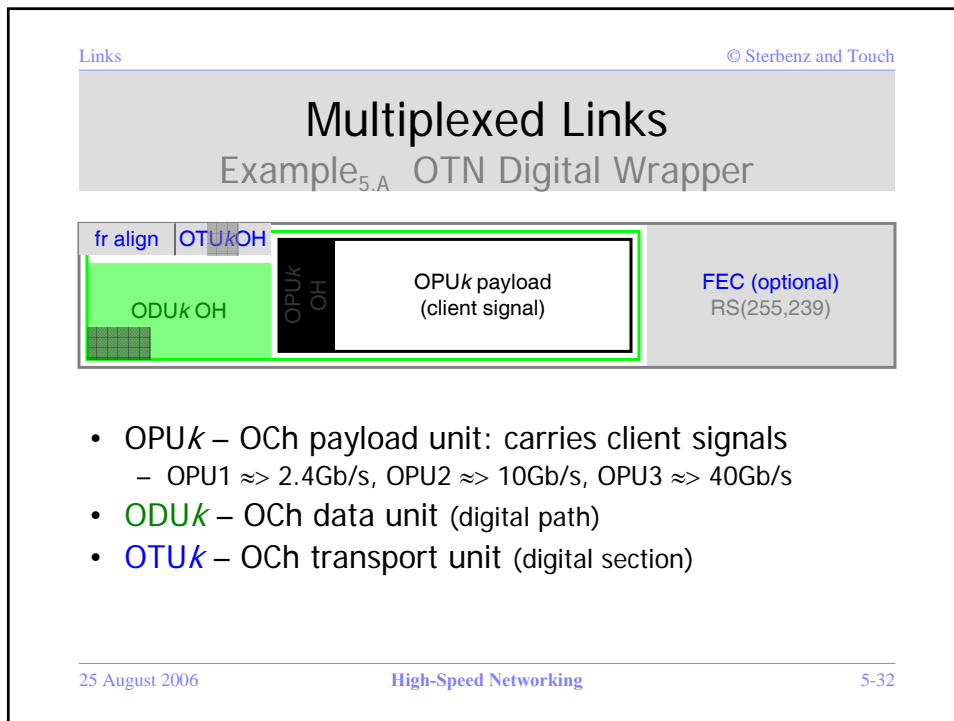
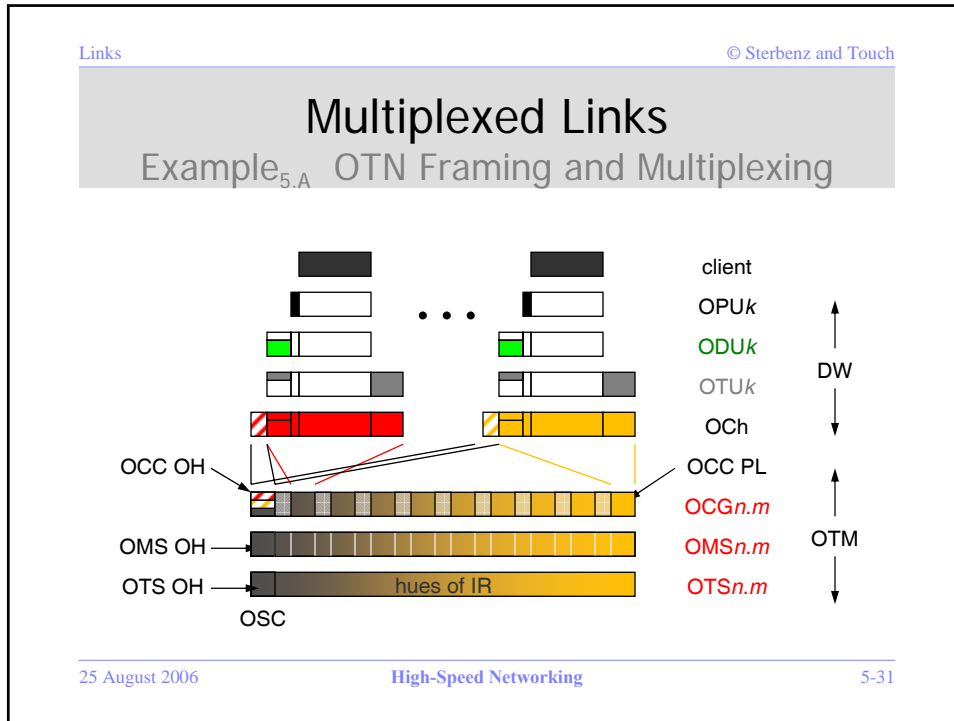
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Multiplexed Links

Example_{5.A} OTN Multiplexing and Framing

- Digital over optical multiplexing hierarchy
 - Client trail (SONET, ATM, GFP)
 - Digital wrapper (in band)
 - OPU_k – OCh payload unit
 - OPU₁ ≈ 2.4Gb/s, OPU₂ ≈ 10Gb/s, OPU₃ ≈ 40Gb/s
 - OTM *n.m* – optical transport module
 - OCh – optical channel
 - edge-to-edge lightpath between 3R
 - out of band signalling overhead
 - *n* = max number of wavelengths
 - *m* = rate identifier =
 - {1,2,3,...} OPU_k TDM
 - {...12,23,123} combinations

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Multiplexed Links

Example_{5.A} OTN Digital Wrapper_{OPU}

- OPU_k – OCh payload unit: carries client signals
 - OPU1 ≈ 2.4Gb/s, OPU2 ≈ 10Gb/s, OPU3 ≈ 40Gb/s
 - OPU_k OH
 - PSI_{1B}: payload structure identifier
 - PT {CBR (SONET), ATM, GFP, bit stream, Ethernet?}
- ODU_k – OCh data unit (digital path)
- OTU_k – OCh transport unit (digital section)

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Multiplexed Links

Example_{5.A} OTN Digital Wrapper_{ODU}

- OPU_k – OCh payload unit: carries client signals
- **ODU_k** – OCh data unit (digital path)
 - ODU_k OH
 - PM_{3B}: path monitoring
 - TCM1–6_{18B}: tandem connection monitoring
 - GCC1,2_{4B}: general comm channels for ASON signaling
 - APS/ACC_{4B}: auto protection switching & prot comm channel
 - FTFL_{1B}: fault type and location reporting comm channel
 - EXP_{2B}: experimental (vendor/service provider)
 - RES_{9B}: reserved (000000000)
- OTU_k – OCh transport unit (digital section)

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Multiplexed Links

Example_{5.A} OTN Digital Wrapper_{OTU}

- OPU_k – OCh payload unit
- ODU_k – OCh data unit (digital path)
- OTU_k – OCh transport unit (digital section)
 - $1 + x + x^3 + x^{12} + x^{16}$ scrambled
 - Frame alignment_{7B}
 - OTU_k OH
 - SM_{3B}: section monitoring
 - GCC0_{2B}: general comm channel 0 for ASON signaling
 - RES_{2B}: reserved (00)
 - FEC_{1024B}
 - optional RS(255,239) per row
 - zero if FEC not used

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Multiplexed Links

Example_{5.A} OTN Optical Transport Module

The diagram illustrates the signal path through an OTN Optical Transport Module. It starts with an input signal entering a series of OTS (Optical Transport Section) blocks, represented by triangles with a 'τ' symbol. This is followed by an OMS (Optical Multiplex Section) block, represented by a trapezoid. The signal then passes through a PADM (Passive Add-Drop Multiplexer) block, represented by a rectangle with a grid pattern. Finally, the signal exits through another OTS block. Below the signal path, arrows indicate the extent of the OMS and OCh (Optical Channel) sections. The OMS section spans from the first OTS block to the PADM block. The OCh section spans from the first OTS block to the final OTS block.

- Multiplexing hierarchy
 - OCh optical channel (between 3R, 3ROADM, 3ROXC)
 - OMS optical multiplex section (between PADM, PXC)
 - OTS optical transport section (between 2R, OMS, OA_{mg})

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Multiplexed Links

Example_{5.A} OTN Optical Multiplexing Hierarchy

- Optical channel OCh
 - edge-to-edge optical link_{L2}
 - connection rearrangement for flexible routing (ASON)
 - information integrity
 - OAM&P
- Optical multiplex section OMS
 - wavelength de/multiplexing $\leftrightarrow \updownarrow$
 - integrity, OAM&P
- Optical transmission section OTS
 - medium specific transmission
 - OAM&P, integrity, survivability

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Multiplexed Links

Example_{5.A} OTN Optical Transport Module

- Types
 - OTM- $n.m$ n channels, m rates
 - $n = \{1,2,3,12,23,123\}$ k individually or in combination
 - Non-associated OSC (optical supervisory channel)
 - OTS and OMS overhead out of band
 - OTM- $n.r.m$ n channels, m rates
 - Reduced functionality: no specified OSC, OTS/OMS OH not required
 - OTM- $0.m$ 1 channel, $m = \{1,2,3\} = k$
 - No OTS/OMS overhead

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Multiplexed Links

Example_{5.A} OTN OTH Rates

Link type	OTU/Och rate	DW OH	FEC	OPU Payload	OPU rate	Payloads		
						SONET	GFP+CRC _{max}	Ethernet
-					51.84 Mb/s	STS-1		
-					155.52 Mb/s	STS-3c		
-					622.08 Mb/s	STS-12c		
OPU1	2.67 Gb/s	64 B	1024 B	15 232 B	2.49 Gb/s	STS-48c	2.49 Gb/s	1000Base
OPU2	10.71 Gb/s	64 B	1024 B	15 232 B	9.95 Gb/s	STS-192c	9.96 Gb/s	=10GBase
OPU3	43.02 Gb/s	64 B	1024 B	15 232 B	39.81 Gb/s	STS-768c	39.79 Gb/s	=40G?
OPU4	172.80 Gb/s	64 B	1024 B	15 232 B	159.25 Gb/s	STS-3072c	159.15 Gb/s	100G?
OPU _k	$\frac{255}{(239-k)} \times \text{SONET}$	16×4 B	256×4 B	3808×4 B	= SONET line rate		65495 65535	

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Link Technologies

Shared Medium Links

- Frames sharing a medium
 - MAC: medium access control needed to arbitrate
 - e.g. TDMA, dynamic TDMA: time division multiple access
 - e.g. CDMA: code division multiple access

Medium Access Control Principle L-II.2

The MAC protocol should efficiently arbitrate the shared medium, in either a fair manner or with the desired proportion.

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Shared Medium Links

Example_{5.2} Ethernet

- Early LAN technology (1973)
 - DIX: Digital, Intel, Xerox
 - IEEE 802.3
- Shared wire medium
 - CSMA/CD MAC
 - performs well in light load < 50%
 - performs poorly in heavy load > 80%
- Dominant 1980s LAN
 - token ring only significant competitor
 - evolved 10 to 100 Mb/s to ...

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Shared Medium Links

Example_{5.2} Ethernet Evolution

- ...Evolved to 1Gb/s
- Modification
 - support higher data rates
 - slot time increased $\times 8$
 - 512b \rightarrow 512B
 - extension trailer
 - inefficient small frames
 - frame bursting
 - increased efficiency
 - point-to-point only
 - fiber dominant
 - short reach copper

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Shared Medium Links

Example_{5.2} Ethernet Evolution

- ...Evolved to 10Gb/s
- Modification
 - point-to-point only
 - fiber only
 - full duplex only (separate xmit and rcv fibers *required*)
 - no CSMA/CD or related slot and distance constraints
 - no extension trailer needed
 - frame bursting not needed nor supported
 - compatible with SONET coding and physical transmission
 - pacing for 10Gb/s (LAN) → 9.95 Gb/s (WAN)
 - § in table

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Shared Medium Links

Example_{5.2} Ethernet Link Characteristics

Link type	rate/year	media	full	coding	range	topology	OH	payload
PARC	2.94 Mb/s 1972-1976	coax	H	Manchester		shared	10 B	≈ 4K B
10Base5 10Base2 10BaseT	10 Mb/s DIX 1980 802.3 1985	thick coax thin coax 2 pair UTP-3	H H H F	Manchester	500 – 2500* m 185 – 925* m 100 m	shared shared hub	38 B	38–1492 B
100BaseTX 100BaseT2 100BaseT4 100BaseFX	100 Mb/s 802.3u 1995	2 pair UTP-5 2 pair UTP-3 4 pair UTP-3 mm fiber	H F H F H H F	4B/5B PAM5x5 8B/6T 4B/5B	100 m 100 m 100 m 412 – 2000† m	star: hub/ switch	38 B	38–1492 B
1000BaseT 1000BaseCX 1000BaseLX 1000BaseSX	1 Gb/s 802.3z 1998	4 pair UTP-5 twinax STP ↑λ s/m fiber ↓λ mm fiber	H F H F H F H F	4B/5B PAM5 8B/10B FCS 8B/10B FCS 8B/10B FCS	100 m 25 m 316 – 5000 m 275 – 550 m	switch pt-2-pt	38 B + ≤448 /burst	38–1492 B
10GBaseX 10GBaseR 10GBaseW	10 Gb/s 802.3ae 2002	parallel fiber fiber fiber	F F F	8B10B FCS 64B/66B 64B/66B §	65 m – 40 km	switch pt-2-pt	38 B	38–1492 B
40GBase ? 100GBase ?	40 Gb/s 100 Gb/s	fiber	F		*w/repeaters †full duplex	switch pt-2-pt		38–1492 B

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Shared Medium Links

Example_{5.T} Token Ring (TR)

- Early LAN technology (1972)
 - DCS and Cambridge rings provided foundation
 - IBM LAN technology; standardised as IEEE 802.5
- Shared wire medium
 - token passing ring
 - performs well to heavy load > 80%
 - 16 Mb/s TR significantly outperformed 10Base5
- Significant 1980s LAN
 - but Ethernet had greater market share
 - evolved to 16 Mb/s (1988)
 - evolution to hubs required double STP to end systems

Shared Medium Links

Example_{5.T} FDDI: Evolution & Death of TR

- Logical successor: FDDI
 - fiber distributed digital interface
 - only 100 Mb/s LAN technology of time
 - ANSI X3.139-1987 (MAC), X3.148.1988 (PHY)
 - 100BaseT vs. 100BaseVG wars hadn't even begun
 - OC-3 ATM LANs were just appearing (and expensive)
- Dual fiber token-passing ring
 - contra-rotating rings with automatic protection from cuts
 - single ring option with no protection
 - later adapted for STP and UTP-5: CDDI (copper DDI)

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Shared Medium Links

Example_{5.T} FDDI: Evolution & Death of TR

- FDDI-II proposal for integrated services
 - slotted ring adds circuit service to basic FDDI packet service
- But 100BaseT killed FDDI (and ATM to the desktop)
- High-speed token ring (HSTR) proposals DOA
 - 100 Mb/s 803.5t 1998 draft (a few products)
 - 1Gb/s 803.5v working group

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Shared Medium Links

Example_{5.T} Ring LAN Characteristics

Link type	rate	media	coding	access	link range	ring circum.	topology	OH	payload
DCS 1972	2.5 Mb/s			token			ring		
Cambridge 1979	10 Mb/s	2 x TP		slot			ring	22 b	16 b
Token Ring 1981 IBM 1985 802.5	4 Mb/s 16 Mb/s	STP	Δ Manch.	token*	250 m ¹		ring	21 B	0 – 4529 B 0 – 18279 B
HSTR 802.5t 1998 802.5t 802.5v	100 Mb/s 100 Mb/s 1 Gb/s	{US}TP fiber fiber	MLT-3 4B/5B 8B/10B FCS	DTR		–	star	21 B	0 – 18279 B
FDDI 1988	100 Mb/s	fiber	4B/5B	token	2 km	200 km	2×ring	28 B	0 – 4522 B
CDDI	100 Mb/s	STP UTP-5	MLT-3	token	100 m	10 km	2×ring	28 B	0 – 4522 B

*DTR (dedicated token ring) for switched mode added in 1998 to 4 Mb/s and 16 Mb/s 802.5
some switch/NICs supported full duplex at 32 Mb/s
¹72 m for UTP

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Shared Medium Links

Example_{5.W} 802.11 / Wi-Fi

- IEEE 802.11
 - wireless links based loosely on Ethernet framing
 - 6B addresses, 4B FCS
 - 802.2 SNAP/LLC subheader
 - enables simple cheap 802.3+802.11 hubs and switches
- Unlicensed ISM/U-NII bands: 900 MHz, 2.4, 5 GHz
 - significant interference from FHSS 2.4 GHz cordless phones
- Variety of coding schemes
 - DSSS: direct sequence spread spectrum
 - FHSS: frequency hopping spread spectrum
 - OFDM: orthogonal frequency division multiplexing

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Shared Medium Links

Example_{5.W} 802.11 Frame

- Frame types
 - management ($\tau_{type}=00$):
 - (re)association {request|response}
 - probe {request|response}
 - disassociation
 - (de)authentication
 - control ($\tau_{type}=01$):
 - PS-poll (power save)
 - RTS, CTS
 - CF-end, CF-end+CF-ACK (contention free)
 - ACK
 - data ($\tau_{type}=10$)

frame control
duration / ID
address 1
address 2
address 3
sequence control
address 4
frame body 0 – 2312 B
FCS

↑

MAC header
30B

↑

trailer
4B

↑

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Shared Medium Links

Example_{5.W} 802.11 Frame

- Frame types
 - data frame (`type=10`)

frame ctrl <code>type=10</code>
duration (us)
destination address
source address
basic service set id
sequence control
address 4
LLC
SNAP
payload 0 – 2304 B
FCS

MAC header
30B

LLC/SNAP subheader
8B

payload

trailer
4B

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Shared Medium Links

Example_{5.W} 802.11 Link Characteristics

Link type	year	band (US)	channel bw (US)	channels us/eu/jp/*	coding	MAC rate	typical range	payload	typical goodput
ALOHA	1970	400 MHz	2x100 kHz	1		9.6 kb/s			
NCR Wavelan	1991	915 MHz	26 MHz		DSSS	1 Mb/s 2 Mb/s			
802.11	1997	2.4 GHz	83.5 MHz	11 13 14 3	DSSS FHSS	1 – 2 Mb/s		0–2304 B	
802.11b	1999	2.4 GHz	83.5 MHz	11 13 14 3	DSSS FHSS	1 – 11 Mb/s	60 m	0–2304 B	5 Mb/s
802.11a	1999	5.8 GHz	300 MHz	12 19 4	OFDM	6 – 54 Mb/s	35 m	0–2304 B	24 Mb/s
802.11g	2003	2.4 GHz	83.5 MHz	8	OFDM DSSS	6 – 54 Mb/s 1 – 11 Mb/s		0–2304 B	24 Mb/s
802.11n	2007	5.8 GHz			OFDM MIMO	>100 MB/s		0–2304 B	

*number of non-overlapping channels for 802.11 and 802.11b
†

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Link Layer Components

Performance Requirements

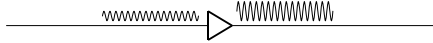
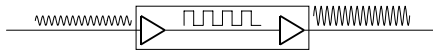
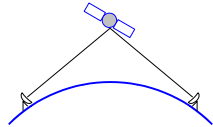
- Amplifiers and regenerators
- Multiplexors and cross-connects
- Optical wavelength converters
- Hubs and bridges
- Time slot interchangers (TSI)
 - time division switches

Link Layer Components L-11c

Link layer components must sustain the data rate of the link, while not introducing significant delay.

Link Layer Components

Amplifiers and Regenerators

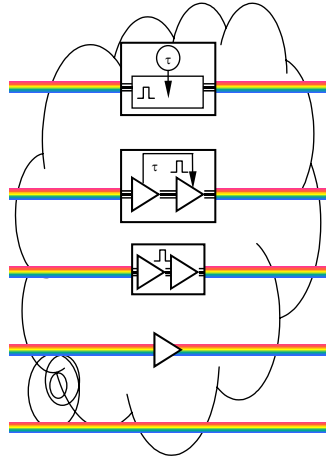
- Amplifiers: analog 
 - example: optical EDFA (erbium doped fiber amplifier) every few hundred km
- Regenerators: A/D/A 
 - 2R: regeneration and reshaping preserves timing
 - 3R: regeneration, reshaping, and retiming
 - examples:
 - optical 2R and 3R
 - microwave relays
 - bent-path satellite links 

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Link Layer Components

Lightpath Transparency

- Rate specific bit stream
 - OTN Och {2.5,10,40Gb/s}
- Bit stream
 - With 3R retiming
 - Protocol transparent
- Digital
 - With 2R regen
 - Timing transparent
- Analog (approximate)
 - With EDFAs
 - O-CDMA
- Photonic
 - Waveform O-CDMA
 - Quantum crypto



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Link Layer Components

Multiplexors and Cross-Connects

- Multiplexors / demultiplexors
 - aggregate multiple virtual links onto a physical link
 - example: T-carrier, point-to-point SONET, WDM multiplexors
 - example: SONET ring add-drop multiplexors
- Cross-connects
 - layer 2 switch with relatively static configuration
 - example: SONET cross-connect between rings

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Link Layer Components

Optical Wavelength Converters

- O/E/O: convert through electronic domain
 - expensive
 - lose advantages of all-optical lightpaths
- Optical domain: future technology
 - cross-modulation: input modulates laser output at new λ
 - coherent effects: similar to four wave mixing
- Small cheap DWDM multiwavelength converters will
 - reduce some lightpath assignment constraints
 - will require modification of lightpath routing algorithms

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Link Layer Components

Hubs and Bridges

- Bridges connect LAN segments
 - extend reach beyond limits
 - e.g. Ethernet extension
 - promiscuous: pass all frames
 - learning: filter & reduce traffic
- Hubs centralise wiring
 - allow star to wiring closet
 - inter-hub learning bridge links
- Switches
 - switch on layer 2 header
 - full bandwidth per link

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Link Support for Higher Layers

Loss Characterisation

- Higher layer response depends on type of L2 loss
 - net configuration/rerouting based on path characteristics
 - transport layer response to corruption, fades vs. congestion
- Long term and aggregate path characteristics
- Dynamic and per packet information
 - reason for loss

Loss Characterisation Principle

L-4F

Provide long-term and dynamic information on the reason for loss to high layers so that network and end-to-end mechanisms respond appropriately.

Link Support for Higher Layers

Filtering

- Filtering PDUs not destined for higher layer protocols
 - PDU headers must be processed
- Discard early at low layers
 - minimises PDU processing by higher layers

Early Filtering Principle

L-4f

Filter the incoming data not destined for a node as early as possible, and discard as much as possible at each layer.

Link Support for Higher Layers

Broadcast Support

- Key infrastructure protocols need broadcast
 - e.g. ARP, DHCP
- Shared medium LANs/MANs support natively
- Mesh networks need to provide broadcast emulation

Link Layer Multicast Principle

L-2C

Shared medium links provide native support for broadcast, essential for higher-layer control protocols and in support of multicast applications. Nonbroadcast point-to-point mesh LANs should provide broadcast and multicast support.